



**Blue Hill District
Timber Rivers District
Clear Water District**

MEETING DAYS AND TIMES:
 6:30pm to 8:30pm
 Tuesday, February 12, 2019
 Tuesday, February 19, 2019
LOCATION: UW-STOUT
 825 3rd St E, Menomonie WI,
 Communication Technologies
 Building, Room 202

University of Wisconsin-Stout
 Graphic Communications
 Program
 Boy Scouts of America
 Graphic Arts
 Merit Badge

sponsored by

UW-STOUT
graphic
 communications

GCEA Student Chapter




**PRIOR TO
ATTENDING**

1. Registration via the Chippewa Valley Council Scouts register with Terri Jay at 715-832-6671 or Terri.Jay@scouting.org
2. Purchase "Graphic Arts" Merit Badge Book, and bring with to meeting sessions.
3. Prepare to attend both the UW-Stout Graphic Arts Merit Badge Sessions complete requirements.
4. On the first evening, have Scout bring samples as recommended below.

2/12/2019

**Communication
Technologies Room 202**

- Introduction UW-Stout's Program and the GCom Industry (R1 & R6)
- Scouts shall bring in two (2) printing samples (e.g. cereal or cracker boxes, clean wrapper from bread or paper towel package, etc.). We will supply the third sample of Chip Bags.
- Typography and Artwork, Computer Layout Information

1. Introduction to the Faculty, Staff, and Students participating this evening.
2. Offset Press Operation Demonstration. Lecture Printing Methods, with Processes handout.
3. Review samples of printed products for processes, inks and other specifics. Use microscopes to view print.
4. Lecture Graphic Production/ Choices with the differences for artwork use in various software
 - Continuous tone
 - Line Art
 - Halftone artwork
 - Describe how digital images can be created and/or stored in a computer.

6:30pm— CT 202 Welcome and Introductions

6:40pm— What is GCOM Industry in relation to Graphic Arts Merit Badge

7:00pm— Tour the labs and demonstration

7:15pm— Badge Requirements

—Typography & Halftone Lectures

— Lecture Binding Methods

8:20pm— Wrap up Questions & Answers

<p>2/19/2019</p> <p>Communication Technologies Room 202</p> <p>Understanding Graphic Production (R2, R3, & R5)</p> <ul style="list-style-type: none"> • Computer Layout • Digital Printing • Post-press Operations • Screen Printing 	<ol style="list-style-type: none"> 1. Introduction to the Faculty, Staff, and Students participating this evening. 2. Working in Computer Lab (CT204) in groups depending on the number of scouts. Divide remaining time if a large group, break into smaller groups one for computer and others complete hands on post-press activity. 3. Break into two groups if needed, Screen Printing and Digital Printing. Finish Requirements for production part of badge. 4. Review websites for Career Research. Complete the required documentation for review. 5. Final Remarks and closing of event. 	<p>6:30pm— CT 202 Welcome and Introductions</p> <p>6:40pm— Move to CT 204 and computer work. —CT 130 Screen Printing</p> <p>7:00pm— CT 204 Layout/Design for Badge Requirements</p> <p>7:30pm—CT242 Konica Output; 50 sheets</p> <p>8:10pm—Career Pathways</p> <p>8:25pm—CT 202 Wrap up Questions & Answers</p> <p>8:20pm—Wrap up Questions & Answers</p>
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For more information about UW-Stout Graphic Arts Merit Badge registration and Chippewa Valley Council contact:

Chippewa Valley Council
710 S. Hastings Way
Eau Claire, WI 54701-3425

Scouts register with Terri Jay at 715-832-6671 or Terri.Jay@scouting.org

Additional Questions: Matthew Dienger, Matthew.Dienger@scouting.org

Event Coordinator, Vern Caturia, zonian2@att.net, 715-309 8278

Directions to University of Wisconsin-Stout, Menomonie, WI

Communication Technologies Building
<http://www.uwstout.edu/guide/>

Graphic Communications Program UW-Stout
<http://www.uwstout.edu/gcom>

UPDATED 12/19//2018